King also has a vat:

-After King boss fight, player must destroy King’s vat to end the game

-Fits in with the vats that the player previously destroyed in order to turn the

monsters mortal again

-Ending of the game holds more closure

Pictures on the walls:

-Blueprint for vats with shorthand notes detailing in brief how they work

-Would provide a visual explanation for the vats

-Sketch of Veterria with King’s signature on it

-Shows the player that King Talem Prodigium was once a man with

hobbies, like any other

-Others?

Miscellaneous:

-Ghostly sort of sigh when the vats are destroyed and the souls are freed from

being immortal

-More voice effects to humanize the king (grunts, battle cries)

-A single hand monster, formerly Iustum Maniver, guarding the ladder in level

two which leads to the boss fight. Nearby is entry 10 of his journal, which

reads, “I am ready to give my everything in service to the King.”